

PUCHAR RUMI 2024

JUDGES DETAILS PER SKATER

2ND - SOLISTKI - CUBS FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
1	Zuzanna OSKA	ELB	2	19.82	6.96	13.36	-0.50									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1S		0.40	0.00	0	0	0								0.40	
2	1F+1Lo		1.00	0.02	0	0	1								1.02	
3	USpB		1.00	-0.20	-2	-2	-2								0.80	
4	ChSq1		1.50	0.00	0	0	0								1.50	
5	1Lz<	F	0.48	-0.24	-5	-5	-5								0.24	
6	CoSpBV		1.13	-0.08	-2	0	0								1.05	
7	StSqB		1.50	0.00	-1	0	1								1.50	
8	1Lo		0.50	-0.05	-1	-1	-1								0.45	
			7.51												6.96	
Program Components				Factor												
Composition				1.80	2.50	2.50	2.25									2.42
Presentation				1.80	2.50	2.50	2.50									2.50
Skating Skills				1.80	2.50	2.50	2.50									2.50
Judges Total Program Component Score (factored)															13.36	
Deductions:				Falls	-0.50	(1)									-0.50	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions									
2	Michalina SIWIEC	TOR	1	15.58	4.12	12.46	-1.00									
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1F+1T		0.90	-0.03	-1	-1	0								0.87	
2	SSpB		1.10	-0.15	-2	-1	-1								0.95	
3	1S		0.40	0.00	0	0	0								0.40	
4	1F		0.50	0.00	0	0	0								0.50	
5	ChSq		0.00	0.00	-	-	-								0.00	
6	StSqB		1.50	-0.10	-2	0	0								1.40	
7	1Lze<<	F	0.00	0.00	-	-	-								0.00	
8	CoSp		0.00	0.00	-	-	-								0.00	
			4.40												4.12	
Program Components				Factor												
Composition				1.80	2.00	2.25	2.25									2.17
Presentation				1.80	2.00	2.50	2.25									2.25
Skating Skills				1.80	2.50	2.50	2.50									2.50
Judges Total Program Component Score (factored)															12.46	
Deductions:				Time violation	-0.50	Falls									-0.50 (1)	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump	F	Fall