

# PUCHAR RUMI 2024

## JUDGES DETAILS PER SKATER

### 2ND - SOLISTKI - ADULT B FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Agnieszka BIELECKA	WAW	1	21.26	8.35	12.91	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1F+1Lo		1.00	-0.02	-1	0	0								0.98	
2	USpB		1.00	0.03	0	0	1								1.03	
3	1Lz		0.60	0.00	0	0	0								0.60	
4	StSqB		1.50	0.00	0	0	0								1.50	
5	ChSq2		2.00	0.00	0	0	0								2.00	
6	1Lze	e	0.48	-0.11	-3	-2	-2								0.37	
7	USpB		1.00	-0.03	0	-1	0								0.97	
8	1F+1Loq	q	1.00	-0.10	-2	-2	-2								0.90	
			<b>8.58</b>												<b>8.35</b>	
<b>Program Components</b>			<b>Factor</b>													
Composition			1.80	2.25	2.25	2.75										
Presentation			1.80	2.25	2.25	3.00										
Skating Skills			1.80	2.00	2.00	2.75										
<b>Judges Total Program Component Score (factored)</b>													<b>12.91</b>			

**Deductions:**

**0.00**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Maiia LYVINA	WRO	2	14.97	4.22	11.25	-0.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1Lz		0.60	-0.08	-1	-1	-2								0.52	
2	SSp		0.00	0.00	-	-	-								0.00	
3	1F+1T<<	<<	0.50	-0.15	-3	-3	-3								0.35	
4	1Lz!	!	0.60	-0.06	-1	-1	-1								0.54	
5	ChSqB		1.00	-0.07	-1	0	0								0.93	
6	1Lzq	q	0.60	-0.12	-2	-2	-2								0.48	
7	StSqB		1.50	-0.10	-2	0	0								1.40	
8	SSp	F	0.00	0.00	-	-	-								0.00	
			<b>4.80</b>												<b>4.22</b>	
<b>Program Components</b>			<b>Factor</b>													
Composition			1.80	2.00	2.00	2.50										
Presentation			1.80	1.75	2.00	2.50										
Skating Skills			1.80	1.75	2.00	2.25										
<b>Judges Total Program Component Score (factored)</b>													<b>11.25</b>			

**Deductions:** Falls

-0.50 (1)

**-0.50**

#### Legend:

#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<<	Downgraded jump	!	Not clear edge	F	Fall
q	Jump landed on the quarter						